

Year 1 – Mathematics Programme of Study

Number – number and place value	Date	Number – addition and subtraction	Date	Number – multiplication and division	Date
- Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number - Count in multiples of twos, fives and tens - Read and write numbers to 100 in numerals - Read and write numbers from 1 to 20 in numerals and words <i>Begin to recognise the place value of numbers beyond 20 (tens and ones)</i> - Identify and represent numbers using objects and pictorial representations including the number line - Use the language of: equal to, more than, less than (fewer), most, least - Given a number, identify one more and one less <i>Recognise and create repeating patterns with numbers, objects and shapes</i> - Identify odd and even numbers linked to counting in twos from 0 and 1 - Solve problems and practical problems involving all of the above		- Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs - Represent and use number bonds and related subtraction facts within 20 - Add and subtract one-digit and two-digit numbers to 20, including zero (<i>using concrete objects and pictorial representations</i>) - Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \square - 9$		- Recall and use doubles of all numbers to 10 and corresponding halves - Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	

Year 1 Mathematics Programme of Study (2)

Number – fractions	Date	Geometry – properties of shapes	Date	Measurement	Date
- Understand that a fraction can describe part of a whole - Understand that a unit fraction represents one equal part of a whole - Recognise, find and name a half as one of two equal parts of an object shape or quantity (including measure) - Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity (including measure)		- Recognise and name common 2-D shapes, including rectangles (including squares), circles and triangles - Recognise and name common 3-D shapes, including cuboids (including cubes), pyramids and spheres		- Measure and begin to record: - lengths and heights, using non-standard and then manageable standard units (m/cm) - mass/weight, using non-standard and then manageable standard units (kg/g) - capacity and volume using non-standard and then manageable standard units (litres/ml) - time (hours/minutes/seconds) within children's range of counting competence	
		Geometry – position and direction	Date	- Compare, describe and solve practical problems for: - lengths and heights (for example, long/short, longer/shorter, tall/short, double/half) - mass/weight (for example, heavy/light, heavier than, lighter than) - capacity and volume (for example, full/empty, more than, less than, half, half full, quarter) - time (for example, quicker, slower, earlier, later)	
		Statistics	Date	- Recognise and use language relating to dates, including days of the week, weeks, months and years - Sequence events in chronological order using language (for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening) - Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times - Recognise and know the value of different denominations of coins and notes	
		- Describe movement, including whole, half, quarter and three-quarter turns - Recognise and create repeating patterns with objects and shapes - Describe position and direction			
		- Sort objects, numbers and shapes to a given criterion and their own - Present and interpret data in block diagrams using practical equipment - Ask and answer simple questions by counting the number of objects in each category - Ask and answer questions by comparing categorical data			